

COMMISSIONERS MEETING AGENDA
Thursday, March 14, 2024 – 10:00am

1. Call to Order and Pledge of Allegiance

2. Approval of Agenda

Action Item: MOTION to approve

3. Consent Agenda

Items listed below have been distributed to the fire commissioners in advance for study and will be enacted by one motion. If separate discussion is desired on an item, that item may be removed from the consent Agenda and placed on the Regular Agenda at the request of a fire commissioner or at the request of a member of the public with concurrence of a fire commissioner. Requests to remove items should be made under Item 2 Approval of Agenda prior to approval of agenda.

Action Item: **MOTION to approve**

3.1 Approve Proposed Meeting Minutes

- February 8, 2024-Meeting Minutes
- February 29, 2024- Special Meeting Minutes

3.2 Acknowledge Correspondence

- Thank you card from Carolyn Miller
- Thank you card from Kittitas Seedlings Center for Early Learning

3.3 Authorize to pay vouchers

MARCH 2024		
Batch #	Amount	Description
2024.03.01	\$440,459.23	Payroll - General Fund 010
2024.03.02	\$173,802.14	Payroll - EMS Fund 011
2024.03.03	\$71,027.96	Accounts Payable - General Fund 010
2024.03.04	\$40,938.21	Accounts Payable - EMS Fund 011
2024.03.05	\$63,095.29	Accounts Payable - Equipment Fund 041
\$789,322.83		

4. Badge Pinning Ceremony: Steven Boyd

5. Public Comment items not included on agenda (Please limit comments to 3 minutes)

5.1 Special Presentation from FD7 Commissioner Meyers

6. Administrative

- 6.1 Finance
- 6.2 District Secretary Report
- 6.3 Deputy Chief Report
- 6.4 Chief Report
- 6.5 Commissioners Report

7. Unfinished Business:

7.1 Fire Chief Succession Planning

Action Item: Motion to Approve

8. New Business:

8.1 Resolution 24-06 Surplus

Action Item: Motion to Approve

8.2 Resolution 24-07 KITTCOM Ballot Measure for Sales and Use Tax

Action Item: Motion to Approve

9. Good of the Order

10. Executive Session:

10.1 RCW 42.30.110(1)(g) To review the performance of a public employee(s).

11. Adjournment